

MONTGOMERY COLLEGE AAS IN COMPUTER GAMING AND SIMULATION TO UNIVERSITY OF MARYLAND UNIVERSITY COLLEGE BS IN DIGITAL MEDIA AND WEB TECHNOLOGY TRANSFER GUIDE

CHECKLIST FOR FULFILLMENT OF DEGREE REQUIREMENTS See catalog for overview of all requirements.

- 30 credits at UMUC, including at least half of the major and minor and 15 upper level credits.
- 45 upper-level credits, including half the credit for the major and for the minor
- $\hfill \Box$ All required courses \underline{and} minimum number of credits for major and minor.
- ☐ Prerequisites for major and minor courses, if needed.
- All General Education Requirements.

- ☐ Grade of C- or better in WRTG 112
- Grade of C or better in all courses for the major and minor.
- Overall GPA of at least 2.0.
- At least half the credit for the major earned through graded coursework.
- Total 120 credits.

| All General Education Requirements. | | | | |
|---|--|--------------------------------|-------------------------|------------------------------|
| UMUC DEGREE REQUIREMENTS | MC COURSES | UMUC EQUIVALENCY | CREDITS FROM UMUC | CREDITS NEEDED AT UMUC |
| COMMUNICATIONS | Credits: | | 6 | 6 |
| WRTG 112 (3) Required GenEd course. Must be completed with a grade of C- or better | ENGL 102 or ENGL 103 | WRTG 112 | 3 | |
| WRTG 111 (3) Or other 3-credit WRTG course except 288, 388, 486A, 486B. COMM 390 and 492, ENGL 102 and JOUR 201 apply | ENGL 101 | WRTG | 3 | |
| COMM 300 (3) Or other UL communication, writing, or speech GenEd course | | | | 3UL |
| WRTG 393 (3) or other UL advanced writing (WRTG 391 or WRTG 394) | | | | 3UL |
| ARTS AND HUMANITIES | | Credits: | 3 | 3 |
| HIST 125 (3) Or other arts/humanities GenEd course | GDES Elective | Arts & Humanities | 3 | |
| HUMN 344 (3) Or other ul arts/humanities GenEd course | | | | 3UL |
| BEHAVIORAL AND SOCIAL SCIENCES | | Credits: | 3 | 3 |
| ECON 103 (3) Or other behavioral/social science GenEd course | Behavioral & Social Sciences Distribution | Behavioral & Social Science | 3 | |
| BEHS 103 (3) Or other behavioral/social science GenEd course | | | | 3 |
| BIOLOGICAL AND PHYSICAL SCIENCES | | Credits: | 4 | 3 |
| BIOL 101/102 or NSCI 100/101 (4) Or other biological/physical science GenEd course with related lab | Natural Science Distribution w/Lab | Lab Science | 4 | |
| GEOL 100 (3) Or other 3-credit biological/physical science GenEd course | | | | 3 |
| MATHEMATICS | | Credits: | 3 | 0 |
| MATH 106 (3) or other approved math GenEd course (MATH 106, MATH 107, STAT 200, or more advanced MATH or STAT) | MATH 110 Recom'd Mathematics Foundation | MATH 106 | 3 | |
| INTERDISCIPLINARY OR EMERGING ISSUES | | Credits: | 7 | 1 |
| LIBS 150 (1) GenEd course | | | | 1 |
| IFSM 201 (3) First computing GenEd course. Prerequisite to recommended major courses | CMSC 110 Recom'd Program Elective | IFSM 201 | 3 | |
| CMIS 102 (3) Or other second computing GenEd course | TECH 190 | CMST 270 | 4 | |

Legend/Notes

- ◆ required course for the major or minor
- * course meets content requirement but not upper-level minimum
- UL UL stands for upper-level junior/senior courses (300- or 400- level) & denotes the minimum upper-level credit that must be taken at UMUC for graduation

Courses placed in the ELECTIVES/MINOR section may meet degree requirements depending on which course the student takes from the list of courses offered for the associate's degree. Any credit applied to the associate's degree must also meet UMUC's transfer credit policy.

| UMUC DEGREE REQUIREMENTS | | MC COURSES | UMUC EQUIVALENCY | CREDITS FROM UMUC | CREDITS NEEDED AT UMUC |
|--|---|----------------------------------|---------------------|-------------------------|------------------------------|
| DIGITAL MEDIA AND TECHNOLOGY MAJOR (30 Credits) | | | Credits: | 0 | 6 |
| ◆ CMST 290 Introduction to Interactive Design (3) | | | | | 3 |
| ◆ CMST 295 Fundamentals of Digital Media (3) | | | | | 3 |
| 21 credits upper-level CMST Recommended Areas of Focused Study | | | | | |
| Web Design | Digital Design | | Credits: | | 21 |
| ◆ CMST 385 Principles of Web Design and Technology I (3) | ◆ CMST 310 Fundamentals of Electronic Publishing (3) | | | | 3UL |
| ◆ CMST 386 Principles of Web Design and Technology II (3) | ◆ CMST 311 Advanced Electronic Publishing (3) | | | | 3UL |
| ◆ CMST 325 Image Editing (3) | ◆ CMST 325 Image Editing (3) | | | | 3UL |
| ◆ CMST 320 Illustration Graphics (3) | ◆ CMST 320 Illustration Graphics (3) | | | | 3UL |
| CMST 388 Fundamentals of JavaScript (3) | ◆ CMST 425 Advanced Image Editing (3) | | | | 3UL |
| ◆ CMST 450 Web Development Using XML (3) | ◆ CMST 341 Principles of Multimedia I (3) | | | | 3UL |
| ◆ CMST 488 Advanced JavaScript (3) | ◆ CMST 351 Motion Graphics I (3) | | | | 3UL |
| CAPSTONE COURSE FOR M | MAJOR | | Credits: | | 3 |
| ◆ CMST 495 Current Trends & Projects in Digital Media & Web Technology (3) | | MUST BE TAKEN AT UMUC | | | 3UL |
| ELECTIVES / MINOR | | | Credits: | 35 | 13 |
| Choose any courses to meet 120 credits for degree. Note minimum requirements for upper-level coursework. | | General Education Elective | Elective | 4 | |
| Complete in last 60 credits along with major and minor courses. | | GDES 140 | GRCO | 4 | |
| | | TECH 272 | CMST 385 | 4 | |
| ^Remaining Program Elective credits to be taken | | Programming Course | Elective | 3 | |
| | | GDES 240 | CMST 429* | 4 | |
| | | TECH 295 | CMST | 4 | |
| | | TECH 290 | CMST | 4 | |
| | | Program Electives | Electives | 8 | |
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| Upper-Level Electives at UMU | IC | | | | 12UL |
| Any Electives at UMUC | | | | | 1 |
| Total Minimum Credits Need | Total Minimum Credits Needed for Graduation: 120 | | otal Credits: | 61 | 59 |