## MONTGOMERY COLLEGE

# GRAPHIC DESIGN <br> ASSOCIATE OF APPLIED SCIENCE: 304A <br> Total Credits: 60 <br> Catalog Edition: 2018-2019 

## Program Description

The graphic design degree prepares the student for employment in the field of graphic communication. Emphasis is placed on the creative application of design principles and problem solving in graphic design and communication, using both traditional and industry standard digital tools. You will learn the art of creating logos, brochure and publication design, page layout and typography for print, web, and interactive applications.

Appropriate courses may be used toward development of marketable skills, for vocational interests, or for possible transfer to a four-year institution. A student interested in the Graphic Design AAS or Certificate curricula should consult an academic adviser in the Media Arts \& Technologies Department.

For more information please visit: https://cms.montgomerycollege.edu/EDU/Departme nt2.aspx?id=27497

## Program Outcomes

Upon completion of this program a student will be able to:

- Demonstrate solid foundation skills and competency in a range of media, techniques, and knowledge of associated processes to create products for a specified purpose or audience.
- Apply visual problem solving that employs appropriate technical skills and techniques.
- Evaluate the creativity of ideas and concepts for visual communication.


## Program Advisors

## Rockville

- Prof. Patricia Johannsen

240-567-7517
patricia.johannsen@montgomerycollege.edu

- Prof. Martha Vaughan

240-567-7521
martha.vaughan@montgomerycollege.edu

For more information please visit: https://cms.montgomerycollege.edu/EDU/Department2.as px ? $\mathrm{id}=27497$

# 2018-2019 Program Advising Guide 

An Academic Reference Tool for Students

# GRAPHIC DESIGN <br> ASSOCIATE OF APPLIED SCIENCE: 304A 

## Suggested 4-Semester Course Sequence

A suggested course sequence for full-time students follows. All students should review this advising guide and consult an advisor. Visit https://cms.montgomerycollege.edu/EDU/Department2.aspx?id=27497 for more information.

## First Semester

- ARTT 100 - Introduction to Drawing 3 semester hours (ARTD)
- ARTT 102 - Introduction to 2D Design 3 semester hours (GEEL)
- ENGL 101 - Introduction to College Writing 3 semester hours*
- GDES 116 - Digital Tools for the Visual Arts 4 semester hours
- GDES 121 - Fundamentals of Graphic Design I 3 semester hours


## Second Semester

- ARTT 201 - Art History: 1400 to Present 3 semester hours (GEEL)
- GDES 124 - Fundamentals of Graphic Design II 3 semester hours
- GDES 214 - Photoshop for Graphics and Photography
4 semester hours
- English foundation

3 semester hours (ENGF)

- Mathematics foundation

3 semester hours (MATF)

## Third Semester

- GDES 212 - Publication Design with InDesign 4 semester hours
- GDES 216 - Illustrator for Vector Graphics 4 semester hours
- GDES 218 - Graphic Design for the Web 4 semester hours
- Behavioral and social sciences distribution 3 semester hours (BSSD)


## Fourth Semester

- GDES 224 - Graphic Design III 3 semester hours
- TVRA 140 - Video Editing 3 semester hours
- Program elective 3 semester hours $\ddagger \ddagger$
- Natural science distribution with lab 4 semester hours (NSLD)

Total Credit Hours: 60

## Advising Notes

*ENGL 101/ENGL 101A, if needed for ENGL 102/103, or GDES elective.
$\ddagger$ Choose one 3-credit elective from ARTT 105, ARTT 205, GDES 134, PHOT 161, TECH 272. Or choose one 4-credit elective from GDES 140 or GDES 230.
$\ddagger \ddagger$ Although this degree is designed to be completed in 60 credits, a student may opt to take a 4 -credit elective, which would be a total of 61 credits. Please see an advisor in the Graphic Design program.

## GRAPHIC DESIGN <br> ASSOCIATE OF APPLIED SCIENCE: 304A

## Suggested 6-Semester Course Sequence

A suggested course sequence for part-time students follows. All students should review this advising guide and consult an advisor. Visit https://cms.montgomerycollege.edu/EDU/Department2.aspx?id=27497 for more information.

## First Semester

- ARTT 100 - Introduction to Drawing 3 semester hours (ARTD)
- ENGL 101 - Introduction to College Writing 3 semester hours*
- GDES 116 - Digital Tools for the Visual Arts 4 semester hours


## Second Semester

- ARTT 102 - Introduction to 2D Design 3 semester hours (GEEL)
- GDES 121 - Fundamentals of Graphic Design I 3 semester hours
- English foundation

3 semester hours (ENGF)

## Third Semester

- GDES 124 - Fundamentals of Graphic Design II 3 semester hours
- GDES 214 - Photoshop for Graphics and Photography 4 semester hours
- Mathematics foundation

3 semester hours

## Fourth Semester

- ARTT 201 - Art History: 1400 to Present 3 semester hours
- GDES 216 - Illustrator for Vector Graphics 4 semester hours
- Behavioral and social sciences distribution 3 semester hours (BSSD)


## Fifth Semester

- GDES 212 - Publication Design with InDesign 4 semester hours
- GDES 218 - Graphic Design for the Web 4 semester hours
- Natural science distribution with lab 4 semester hours (NSLD)


## Sixth Semester

- GDES 224 - Graphic Design III 4 semester hours
- TVRA 140 - Video Editing 4 semester hours
- Program elective 3 semester hours $\ddagger \ddagger$

Total Credit Hours: 60

## Advising Notes

*ENGL 101/ENGL 101A, if needed for ENGL 102/103, or GDES elective.
$\ddagger$ Choose one 3-credit elective from ARTT 105, ARTT 205, GDES 134, PHOT 161, TECH 272. Or choose one 4-credit elective from GDES 140 or GDES 230.
$\ddagger \ddagger$ Although this degree is designed to be completed in 60 credits, a student may opt to take a 4-credit elective, which would be a total of 61 credits. Please see an advisor in the Graphic Design program.

# GRAPHIC DESIGN AAS (R): 304A 

Total Credits: 60
Catalog Editions 17-18 through 18-19

| Name: | Date: | ID \#: M |  |
| :---: | :---: | :---: | :---: |
| GENERAL EDUCATION: FOUNDATION COURSES | Course | Hours | Grade |
| English Foundation (EN 102/ENGL 102 or EN 109/ENGL 103) |  | 3 |  |
| Math Foundation (MATH 110, 115, 117, 120, 130, 150, 165, 170, or 181) CONSULT COUNSELING FACULTYIFACULTY ADVISOR ABOUT CHOICE |  | 3 or 4 |  |
| GENERAL EDUCATION: DISTRIBUTION COURSES | Course | Hours | Grade |
| Arts or Humanities Distribution (ARTD or HUMD) | AR 101/ARTT 100 | 3 |  |
| Behavioral \& Social Sciences Distribution (BSSD) |  | 3 |  |
| Natural Sciences Distribution with Lab (NSLD) |  | 4 |  |
| General Education Elective (GEEL) | AR 103/ARTT 102 | 3 |  |
| General Education Elective (GEEL) | AR 108/ARTT 201 | 3 |  |
| PROGRAM REQUIREMENTS | Course | Hours | Grade |
| ENGL 101 or ENGL 101A (if needed for ENGL102/103 or GDES Elective)* | ENGL 101 or ENGL 101A | 3 |  |
|  | GD 116/GDES 116 | 4 |  |
|  | GD 121/GDES 121 | 3 |  |
|  | GD 124/GDES 124 | 3 |  |
|  | GD 212/GDES 212 | 4 |  |
|  | GD 214/GDES 214 | 4 |  |
|  | GD 216/GDES 216 | 4 |  |
|  | GD 218/GDES 218 | 4 |  |
|  | GD 224/GDES 224 | 3 |  |
|  | TR 110/TVRA 140 | 3 |  |
| PROGRAM ELECTIVE $\ddagger$ |  | 3 |  |
|  |  |  |  |

Overall GPA of 2.0 is required to graduate

* ENGL 101, if needed for ENGL 102/103 or GDES elective.

Total Credits: $\square$
$\ddagger$ Choose one 3-credit elective from AR 105/ARTT 105 , AR 115/ARTT 205, GD 134/GDES 134 , PG 161/PHOT 161, CMAP 272/TECH 272. Or choose one 4-credit elective from GD 140/GDES 140 or GD230/GDES 230 . Please note that if a student opts to take a 4-credit elective, the credit total will be 61. Please see an advisor in the Graphic Design program.

The graphic design degree prepares the student for employment in the field of graphic communication, or for possible transfer to a four-year institution. Emphasis is placed on the creative application of design principles and problem solving in graphic design and communication, using both traditional and industry standard digital tools.

Graphic Design Web Page
Last Modified: July 2018

Advising Worksheet Contact:
Anthony Solano

See an advisor to submit an Application for Graduation the semester BEFORE you intend to graduate.
This UNOFFICIAL document is for planning purposes ONLY and completion does not guarantee graduation.

## Transfer Opportunities

Montgomery College has partnerships with multiple four-year institutions and the tools to help you transfer. To learn more please visit: http://cms.montgomerycollege.edu/Transfer/ or http://artsys.usmd.edu/

## Get Involved at MC!

Employers and Transfer Institutions are looking for experience outside the classroom.

## MC Student Clubs and Organizations

https://cms.montgomerycollege.edu/edu/plain.asp $\underline{x}$ ? id $=2439$

## Related Careers

Some require a Bachelor's degree.
Graphic Designer, Art Director, Production Artist, Production Manager, Publications Specialist, Web Designer, Animator, Illustrator, Company Executive

## Career Services

http://www.montgomerycollege.edu/career

## Career Coach

A valuable online search tool that will give you the opportunity to explore hundreds of potential careers or job possibilities in Maryland and the Washington D.C. metropolitan area.
Get started today on your road to a new future and give it a try. Visit the website listed below:
https://montgomerycollege.emsicareercoach.com

## Notes:

